

## Quassel IRC - Bug #1204

### Have an option to keep a buffer log, but not keep it in the channels tree

02/24/2013 03:18 AM - gry

|  |         |                        |            |
|--|---------|------------------------|------------|
| <b>Status:</b>   | New     | <b>Start date:</b>     | 02/24/2013 |
| <b>Priority:</b>   | Normal  | <b>Due date:</b>       |            |
| <b>Assignee:</b>   |         | <b>% Done:</b>         | 0%         |
| <b>Category:</b>   |         | <b>Estimated time:</b> | 0.00 hour  |
| <b>Target version:</b>   |         | <b>OS:</b>             | Any        |
| <b>Version:</b>  | 0.9-pre |                        |            |
| <b>Description</b>   |         |                        |            |
| <p>Situation: An /msg spam bot attack which involves hundreds of queries with same spam message (I got 300 messages in three batches today within one minute).</p> <p>Goals:</p> <ol style="list-style-type: none"><li>1) Save logs.</li><li>2) Delete the query from the tree in a way which:<ol style="list-style-type: none"><li>2.1) would have it re-appear if a same nick messages again</li><li>2.2) does not clutter channel tree (not even the show/hide channels one)</li></ol></li></ol> <p>Current solutions:</p> <ol style="list-style-type: none"><li>A) Rely on usermodes which block queries, so you have server buffer spammed with 'n!u@h messaged you but you have mode +g' -- with a risk of saving an IP of a legitimate query; or</li><li>B) Right click, delete chat - but logs aren't saved (see 1); or</li><li>C) Temporarily hide and enjoy seeing a 300 windows list every time I need to unhide a channel/query (see 2.2).</li></ol> <p>Ideal solution:</p> <p>Have a 'close buffer' button which erases the buffer item from the tree entirely, but keeps it in logs, so if the same nick messages again, the backlog is retrieved.</p> |         |                        |            |