

## Quassel IRC - Bug #1378

### Quassel should not show wallops as operwalls

08/19/2015 01:00 PM - gry

<b>Status:</b>	New	<b>Start date:</b>	08/19/2015
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>OS:</b>	Any
<b>Version:</b>	0.10.0		

**Description**

Steps:  
1) Send a wallop.

Expected result:  
20:50:09 WALLOP mist: Wallop!

Actual result:  
[20:50:09] \* [Operwall] mist: Wallop!

Context:

Wallops and operwalls are different things.

OPERWALL :<message>  
Sends an OPERWALL message of <message> to all  
opers who are umode +z  
- Requires Oper Priv: oper:operwall

WALLOPS :<message>  
Sends a WALLOPS message of <message> to all users  
who are umode +w (including non-ops).  
Server sent WALLOPS go to all opers who are umode +w.  
- Requires Oper Priv: oper:mass\_notice

#### History

#1 - 08/19/2015 01:05 PM - gry

<https://github.com/quassel/quassel/blob/92490c7390f21d59a0df540c4bdcbb1de69e7e8e/src/core/eventstringifier.cpp#L347>

```
void EventStringifier::processIrcEventWallops(IrcEvent *e) {  
    displayMsg(e, Message::Server, tr("[Operwall] %1: %2").arg(e->nick(), e->params().join(" ")));  
}
```

I don't really understand where Quassel processes the "real" operwalls now...