

Quassel IRC - Bug #147

Cleanup removed buffers properly

04/14/2008 09:20 PM - Sputnik

Status:	Resolved	Start date:	
Priority:	High	Due date:	
Assignee:	EgS	% Done:	0%
Category:	General / Unspecified	Estimated time:	0.00 hour
Target version:	0.2.0-rc1	OS:	Any
Version:	0.13.1		
Description			
<p>Found this when removing a network (via dialog). The network is removed from the database (in CoreSession), and there is a networkRemoved() signal sent back to the client. No further action is done.</p> <p>This has the effect that a) the BufferSyncer does not get updated, causing it to spit our warning about unknown buffers; b) buffers in the client don't get deleted (they are not shown anymore though).</p> <p>Suggested solution, pending further review/evaluation:</p> <ol style="list-style-type: none">1) Acquire a list of BufferIds belonging to the network prior to deletion. A database interface should be a sane solution for that.2) Call BufferSyncer::removeBuffer(). This should nicely clean up everything in Client, if I'm not mistaken.3) Remove the network as usual. <p>Special care needs to be taken on the client side for a currently selected buffer, joined channels and the status buffer. These get special treatment for removal right now - we need to make sure that we sanely remove those, maybe by emitting a networkRemoved() signal to client <i>before</i> removing the buffers?</p>			

Associated revisions

Revision 04aca64669b8926c2174b54247dad9d66aaca790 - 06/22/2008 08:57 PM - Marcus Eggenberger

Fixing BR #147. Needs core update.

Revision 04aca646 - 06/22/2008 08:57 PM - Marcus Eggenberger

Fixing BR #147. Needs core update.

Revision 52a7b4d0f289f075aa386445a47d876743bcb6d0 - 06/23/2008 01:12 PM - Marcus Eggenberger

Fixing BR #147. Needs core update.

Revision 52a7b4d0 - 06/23/2008 01:12 PM - Marcus Eggenberger

Fixing BR #147. Needs core update.

History

#1 - 06/23/2008 12:02 AM - EgS

fixed in current git. needs core update