

## Quassel IRC - Bug #382

### \$currentnick evaluates as "" in command-on-connect

11/02/2008 01:55 PM - TerrorBite

<b>Status:</b>	Resolved	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	EgS	<b>% Done:</b>	100%
<b>Category:</b>	Quassel Core	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.4.0	<b>OS:</b>	Any
<b>Version:</b>	0.3.1+		
<b>Description</b>			
The connect commands appear to be executing before the nick is known. They should probably be delayed until after that point, but still before channels are joined.			

#### History

##### #1 - 12/28/2008 01:51 AM - Sputnik

- Priority changed from High to Normal

##### #2 - 01/13/2009 08:28 PM - EgS

- Status changed from New to Resolved

- Assignee set to EgS

- Target version set to 0.4.0

- % Done changed from 0 to 100

- Version set to 0.3.1+

Fixed in current git.

<http://git.quassel-irc.org/?p=quassel.git;a=commit;h=a5dfcc8ecf8b81025d24b3c5c816169e3e030ea4>