

## Quassel IRC - Feature #713

### Generating away-nicks and/or disconnected-nicks "on the fly"

06/02/2009 09:01 PM - valual

<b>Status:</b>	New	<b>Start date:</b>	06/02/2009
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	General / Unspecified	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>OS:</b>	Any		
<b>Description</b>			
<p>I'd like to see a feature introduced, that lets you use some variables in the Away-Nick and/or Disconnected-Nick settings.</p> <p>For example:</p> <p><code>\$NICK</code> = Current Nick Example: kageookami <code>\$IDENTITY.NICK</code> = (1st) Nick of the choosen Identity (or as an array?) Example: kage-ookami</p> <p>so you can set your away nick to:</p> <p><code>\${NICK}[afk]</code> results in kageookami[afk] or for the disconnected nick:</p> <p><code>\${IDENTITY.NICK}[discon]</code> results in kage-ookami[discon]</p> <p>I've taken bash-style variables to make the point, not sure what style of substitution would work best. Some other possibilities would be VARNAME or simple %a %c %n stuff...</p> <p>This could also be introduced as a plugin (script?) but would need some event handlers introduced (more than a simple /exec command can)...</p> <p>MaxNickLen provided by the irc server should be taken into consideration here. (how do we handle results that are too long? truncate the variable part, or the result? <i>needs to be discussed</i>)</p>			